Regularization

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- $1. \ \mbox{Regularization}$ and the bias-variance trade-off
- 2. Ridge regression
- 3. Lasso regression

Consider the basic linear regression model:

$$Y = w_o + w_1 X_1 + w_2 X_2 + \ldots + w_p X_p + \epsilon$$

We've previously estimated \mathbf{w} , the vector of weights, by optimizing the following cost function:

$$\text{Cost} = \frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y}_i)^2 = \frac{1}{n} (\mathbf{y} - \mathbf{X} \hat{\mathbf{w}})^T (\mathbf{y} - \mathbf{X} \hat{\mathbf{w}})$$

Regularized regression adds a penalty term to the cost function that shrinks weight estimates towards zero:

$$\text{Cost} = \frac{1}{n} (\mathbf{y} - \mathbf{X} \hat{\mathbf{w}})^T (\mathbf{y} - \mathbf{X} \hat{\mathbf{w}}) + P_{\alpha}(\hat{\mathbf{w}})$$

- P() is a *penalty function* involving α , a **regularization parameter** that controls the trade-off between each term in the cost function

Example

When the regularization parameter, α , is large, the penalty term dominates the cost function and weights are estimated to be zero. When *alpha* is zero, cost function reduces to squared error loss.



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 - Thus, overfitting can be prevented by using penalization to discourage larger weight estimates

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 - Thus, overfitting can be prevented by using penalization to discourage larger weight estimates
- In 1970, it was shown by Hoerl and Kennard that *ridge* regression (a type of regularized regression) can *always* produce a lower *RMSE* than ordinary (unpenalized) regression

Benefits of Regularization

Mathematically, it's possible to decompose mean-squared error (MSE) into bias and variance terms. Here's a heuristic look at how these components might look as α is varied:



α

Ridge Regression

Ridge regression uses the penalty function:

$$P_{\alpha}(\mathbf{w}) = \alpha \sum_{j=1}^{p} w_{i}^{2}$$

This makes the ridge regression cost function:

$$\text{Cost} = \frac{1}{n} \sum_{i=1}^{n} (y_i - \mathbf{x}_i^T \mathbf{w})^2 + \alpha \sum_{j=1}^{p} w_i^2$$

In matrix form, this looks like:

$$\mathsf{Cost} = \frac{1}{n} (\mathbf{y} - \mathbf{X} \hat{\mathbf{w}})^T (\mathbf{y} - \mathbf{X} \hat{\mathbf{w}}) + \alpha \hat{\mathbf{w}}^T \hat{\mathbf{w}}$$

Note that $\hat{\mathbf{w}}^T \hat{\mathbf{w}}$ is the squared *L2 Norm* of the weight vector (or $||\hat{\mathbf{w}}||_2^2$), so the ridge penalty is often called *L2 regularization*

Similar to ordinary linear regression, minimizing the ridge regression cost function has a closed-form solution:

$$\hat{\mathbf{w}} = (\mathbf{X}^T \mathbf{X} + \alpha \mathbf{I})^{-1} \mathbf{X}^T \mathbf{y}$$

The method gets its name from the "ridge" added to the diagonal of $\mathbf{X}^T \mathbf{X}$ prior to inversion

- In penalized regression, α is a tuning parameter, with different values leading to different weight estimates
 - Larger values of α shrink the weights closer to zero (introducing more bias while reducing variance)
 - When α = 0, the ridge regression estimates are the same those of ordinary linear regression
- Because penalization is proportional to the magnitude of w_j, it is important to standardize each variable as a pre-processing step when using regularization

Choosing α (example)

Below are results for data that uses pollution and demographic variables of 60 US metro areas to their predict age-adjusted mortality:





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Lasso

- The ridge penalty provides stability (ie: reduces variance) at the expense of adding bias
 - However, it doesn't truly reduce the complexity of the model (the number of non-zero weights is the same, regardless of the amount of penalization)
- The lasso (least absolute shrinkage and selection operator) addresses this shortcoming by promoting *sparsity* in the estimated weight vector
 - The lasso cost function is shown below:

$$\frac{1}{n}\mathsf{Cost} = \sum_{i=1}^{n} (y_i - \mathbf{x}_i^T \mathbf{w})^2 + \alpha \sum_{j=1}^{p} |w_i|$$

- The lasso penalty involves the absolute value function, which is not strictly differentiable at its minimum
 - This leads to weight estimates of exactly zero being optimal in less important dimensions

Lasso

- To better understand why the lasso penalty promotes sparse weight estimates, we can view minimizing the lasso cost function as a constrained optimization problem
 - ► That is, the lasso's estimate of **w** minimizes $\frac{1}{n} \sum_{i=1}^{n} (y_i \mathbf{x}_i^T \mathbf{w})^2$ subject to the constraint $\sum_{j=1}^{p} |w_j| < c$ where *c* describes a fixed amount of penalization (a function of α)
 - ► For comparison, the ridge estimate is similar but with the constraint $\sum_{j=1}^{p} w_j^2 < c$
- The next slide provides a geometric illustration of why the lasso constraint promotes sparsity, but the ridge constraint does not

Lasso vs. Ridge



In two dimensions, weight estimates satisfying $\sum_{j=1}^{p} |w_j| < c$ exist within a diamond, while those satisfying $\sum_{j=1}^{p} w_j^2 < c$ exist within an ellipse. The former is likely to intersect contours of the squared error cost function at a corner (a weight estimate of exactly zero).

 $image\ credit:\ https://www.researchgate.net/figure/Plot-demonstrating-the-Sparsity-caused-by-the-LASSO-Penalty-The-plot-shows-the_fig1_317357840$

Lasso

For pollution example, lasso achieves a minimum cross-validated mean-squared error of around 1570, while ridge regression's minimum error (shown in an earlier slide) is around 1650 for these data.



Ridge Regression and Multicollinearity

In the presence of *multicollinearity*, lasso favors a single representative, while ridge will split the weight estimates in a more balanced manner:



Estimates found using ridge regularization can be more generalizable to new data for this reason.

- The lasso and ridge penalties can be used for the regularization of nearly any estimator
 - In general, regularization is an effect means of calibrating highly flexible/complex models so that they do not overfit the training data
 - Most advanced machine learning models involve some form of regularization