#### Introduction to Neural Networks

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#### Review of Logistic Regression

Logistic regression uses a set of features,  $X_1,...,X_p$ , to predict a binary outcome, Y, using the following structure:

$$y_i = Bern(\pi = g(z_i))$$
 where  $g(z_i) = \frac{1}{1 + exp(-z_i)}$ 

Here  $z_i = \hat{w}_0 + \hat{w}_1 x_{i2} + \hat{w}_2 x_{i2} + ...$  is the *linear predictor* for the  $i^{th}$  observation.



#### Review of Logistic Regression

The model's weights,  $\{w_0, w_1, ..., w_p\}$ , are found by optimizing the cross-entropy cost function:

Cost = 
$$-\frac{1}{n}\sum_{i=1}^{n} (y_i log(g(z_i)) + (1 - y_i) log(1 - g(z_i)))$$

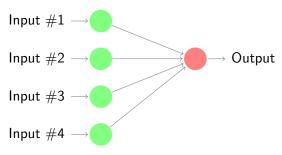
This optimization relies upon differentiating the cost function with respect to the unknown weights, which we can express using chain rule:

$$Gradient = \frac{\partial Cost}{\partial g} * \frac{\partial g}{\partial z} * \frac{\partial z}{\partial w}$$



#### Review of Logistic Regression

- In logistic regression, a linear combination of features is passed into the sigmoid function to be mapped to output,  $\hat{Y}$ 
  - ► In this setting, we may call the sigmoid function an *activation* function (shown in red)



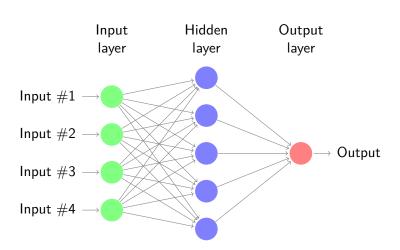


#### Neural Networks

- ► In logistic regression, the observed features are weighted then passed into the sigmoid function and mapped to an output
- ▶ Neural networks derive new features through a similar process
  - ► That is, weighted combinations of observed features are passed into an activation function resulting in a *neuron* (or *hidden unit*)
- We can set up the structure of our model to contain any number of neurons
  - ► The model's neurons form a *hidden layer* of new features
  - A weighted combination of these neurons can then be passed into another activation function to predict the output
  - ► This structure is a *single layer* neural network (see next slide)



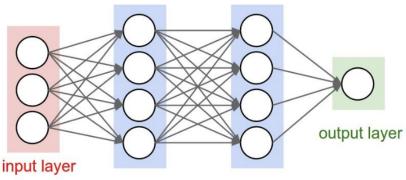
# Single Layer Neural Networks





# Network Depth

Our previous example used a single hidden layer, but in practice we can add more hidden layers:



hidden layer 1 hidden layer 2



# Neural Nets vs. Logistic Regression

Logistic regression can be expressed as:

$$\hat{y}_i = g(\mathbf{x}_i)$$

Similarly, we could express a single layer neural network as:

$$\hat{y}_i = g(f(\mathbf{x}_i))$$

And a neural network with 2 hidden would be:

$$\hat{y}_i = g(f(h(\mathbf{x}_i)))$$



#### Notation

Because neural networks can contain many hidden layers, we'll introduce the following notation to keep track of the model's structure:

- x<sub>i</sub> will remain the p-dimensional vector of input features (ie: the i<sup>th</sup> row in our data, if it's in a tabular format)
- ightharpoonup Superscripts, such as  $\mathbf{w}^{(1)}$ , will indicate the layer of object
- $\mathbf{z}^{(i)}$  will indicate the linear combination of weights and inputs in a particular layer
- ightharpoonup ightharpoonup a ightharpoonup will indicate the activated output of a particular layer
- b will be used to indicate bias terms in linear combinations



# Simple Example

Consider a single input feature,  $X_1$ , and a neural network with two hidden layers that each contain only a single neuron:

$$b_1^{(1)} + w_1^{(1)} X_1 = z_1^{(1)} \to g(z_1^{(1)}) = a_1^{(1)}$$

The output of the first (and only) neuron in our first hidden layer is  $a_1^{(1)}$ . The model then uses this output as an input to the next hidden layer:

$$b_1^{(2)} + w_1^{(2)} a_1^{(1)} = z_1^{(2)} \rightarrow g(z_1^{(2)}) = a_1^{(2)}$$

A similar process repeats once more, yielding  $\hat{Y} = a_1^{(3)}$ 



Similar to logistic regression, we can use the cross-entropy cost for binary/categorical Y:

Cost = 
$$-\frac{1}{n} \sum_{i=1}^{n} (y_i log(\hat{y}_i)) + (1 - y_i) log(1 - \hat{y}_i))$$

- ► We can use gradient descent to optimize the model's weights and biases
- ► This requires use to find the gradient vector, but what are the components of this vector?



Let's first use chain rule to solve for gradient vector component  $\frac{\partial Cost}{u^{(3)}}$ :

$$\frac{\partial Cost}{w_1^{(3)}} = \frac{\partial Cost}{\hat{y}} \frac{\partial \hat{y}}{z_1^{(3)}} \frac{\partial z_1^{(3)}}{\partial w_1^{(3)}}$$

This works because  $\hat{y}$  is a function of  $z_1^{(3)}$  (sigmoid), and  $z_1^{(3)}$  is a function of  $w_1^{(2)}$ 



For our simple example:

$$\frac{\partial \hat{y}}{z_1^{(3)}} = g(z_1^{(3)})(1 - z_1^{(3)})$$

Notice how calculating this component of the gradient requires us to pass data,  $X_1$ , through the network to obtain the quantities  $z_1^{(3)}$ ,  $a_1^{(2)}$  and  $\hat{y}$ 



Next, let's look at the gradient vector component  $\frac{\partial Cost}{w_1^{(2)}}$ :

$$\frac{\partial Cost}{w_1^{(2)}} = \frac{\partial Cost}{\hat{y}} \frac{\partial \hat{y}}{z_1^{(3)}} \frac{\partial z_1^{(3)}}{\partial a_1^{(2)}} \frac{\partial a_1^{(2)}}{\partial z_1^{(2)}} \frac{\partial z_1^{(2)}}{\partial w_1^{(2)}}$$

- This is similar to our previous expression after realizing  $a_1^{(2)}$  is a function of  $w_1^{(1)}$
- Note that gradient components for each bias term are calculated similarly



# Back-propogation

- ► The gradient components of parameters closer to the input layer reuse quantities that were calculated for components closer to the network's output
  - $ightharpoonup \frac{\partial Cost}{\hat{y}}$  and  $\frac{\partial \hat{y}}{z_1^{(3)}}$  in our example
- ► This makes it beneficial to work backwards through the model when calculating the components of the gradient vector
  - Thus, the application of chain rule to find the gradient of a neural network is often called the back-propagation algorithm



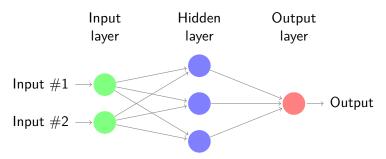
# Forward-propogation

- ➤ You'll also hear the term *forward-propagation* (or *forward pass*) referring to the calculation of the cost function function for an observation (or batch of observations)
- As we previously mentioned, the gradient requires several intermediate quantities that are calculated during forward-propagation
  - Thus, the process for optimization begins by feeding an observation into the existing network (forward-propagation), then updating the network's parameters via back-propagation



# Another Example

Now let's suppose our input layer contains two features,  $X_1$  and  $X_2$ , or  $\mathbf{x}$ , and our model contains one hidden layer with three neurons:



How many weights and biases are needed as parameters in this model?



# Another Example

The first neuron in the first hidden layer is given by:

$$b_1^{(1)} + w_{11}^{(1)} X_1 + w_{12}^{(1)} X_2 = z_1^{(1)} \to g(z_1^{(1)}) = a_1^{(1)}$$

The second by:

$$b_2^{(1)} + w_{21}^{(1)} X_1 + w_{22}^{(1)} X_2 = z_2^{(1)} \to g(z_2^{(1)}) = a_2^{(1)}$$

And the third is defined similarly.

# Another Example

In matrix notation:

$$z^{(1)} = b^{(1)} + W^{(1)}x$$

and

$$\mathbf{a}^{(1)} = g(\mathbf{z}^{(1)})$$

- ► As you might expect, we can then find the necessary pieces of the back-propagation algorithm using chain rule and matrix calculus shortcuts
- We'll largely rely on software (autograd) to handle this for us, with the exception of one homework question



#### **Activation Functions**

Most modern neural networks prefer the *ReLU* (rectified linear unit) activation function to the sigmoid function because it can be computed and stored more efficiently:

$$g(z) = 0$$

if 
$$z < 0$$

$$g(z) = z$$

if 
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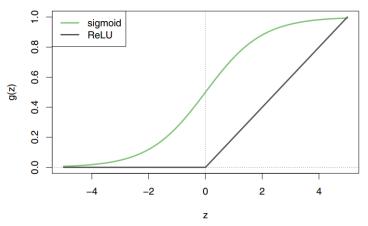
$$g(z) = 0 if z < 0$$

$$g(z) = z if z \ge 0$$

The derivative of ReLU function is simple (albeit discontinuous), as it's 1 if z > 0 and 0 otherwise. Software packages will take the derivative at z = 0 to be zero to promote greater sparsity.



# ReLU vs. Sigmoid



Note: the ReLU function is scaled by 1/5 in this example for ease of comparison. The function is scale invariant when used as an activation function in a neural network.



#### Remarks on Network Depth

- ▶ Neural networks first became popular in the 1980s, but in the 1990s methods like random forests, boosting, and support vector machines received far greater attention
  - This was partly due to the computational challenges of neural networks and partly due to misunderstandings related to network depth



#### Remarks on Network Depth

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  - This was partly due to the computational challenges of neural networks and partly due to misunderstandings related to network depth
- ▶ In the 2000s, deep neural networks (ones with many hidden layers) were found to be very success for image classification
  - ▶ In 2012, a deep neural network architecture named "AlexNet" led to a boom in *deep learning* by winning the ImageNet recognition challenge with accuracy of 84.7% (10.8% better than the nearest competitor)
  - ► Network depth combined with the use of GPUs for efficient training on massive datasets led to this performance



#### Intuition on the Role of Hidden Layers

Why do deeper networks perform better on certain types of data, such as images?



# Intuition on the Role of Hidden Layers

- Why do deeper networks perform better on certain types of data, such as images?
  - Intuitively, each hidden learning is learning features that are derived from the previous layer
- Hidden layer 1 learns patterns that are simple linear combinations of the inputs (perhaps vertical and horizontal edges of varying lengths and directions)
- ▶ Hidden layer 2 learns patterns that are linear combinations of the features identified in hidden layer 1 (perhaps simple shapes, curves, etc.)
- ► The next hidden layer can then learn patterns that are combinations of those shapes, curves, etc.
  - At some point, the complexity of the current features provides enough information to make accurate predictions



#### Intuition on the Role of Hidden Layers

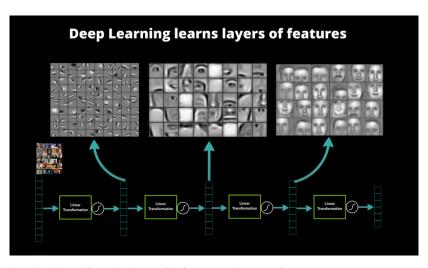


Image Credit: https://www.datarobot.com/blog/a-primer-on-deep-learning/



# Closing Remarks

- Neural networks involve a lot of parameters and can learn very complex relationships, but this generally requires a lot of training data
- The simple networks we discussed today tend not to be commonly used
  - They aren't well-equipped to handle spatial structures, which make them less effective at applications involving image/textual data
  - ▶ They tend to overfit "flat" or "tabular" data to a greater extent than methods like random forests or boosted ensembles
- Next we'll learn about convolutional neural networks, a variation utilizes spatial relationships among features and excels in computer vision applications

