# Support Vector Machines 

Ryan Miller

Grinnell College

## Introduction

- Consider a binary classification task
- Support Vector Machines (SVM) try to find a plane that separates the two classes in the space of our predictive features
- If no such plane exists, there are two possible solutions
- Relaxing what we mean by "separate"
- Expanding our feature space to facilitate separation


## Hyperplanes

- A hyperplane is defined by a set of coefficients:

$$
f(\mathbf{X})=\beta_{0}+\beta_{1} X_{1}+\beta_{2} X_{2}+\ldots+\beta_{p} X_{p}
$$

- Recognize that multivariable linear regression is a hyperplane
- This hyperplane represents the expected value of a continuous outcome, $Y$, estimated via least squares for a set of predictors
- Support vector machines seek a separating hyperplane
- $f(\mathbf{X})>0$ for one class, and $f(X)<0$ for the other class


## Separation in low dimensions

Consider 2 features, $X_{1}$ and $X_{2}$, and a binary outcome. It might be possible to draw several separating hyperplanes:


Which of these hyperplanes is the best classifier?
Grinnell College

## The maximum margin classifier

A hard margin SVM finds the "maximum margin" hyperplane:


This plane represents the "widest street" between classes, and it is characterized by "support vectors", or training data-points that would change this hyperplane if removed

Grinnell College
Statistics

## Finding the maximum margin classifier

- Consider the constraint: $\sum_{j=1}^{p} \beta_{j}^{2}=1$, which normalizes how our hyperplane is defined
- This won't impact the direction of the plane, as $\left\{\beta_{1}=1, \beta_{2}=1\right\}$ and $\left\{\beta_{1}=3, \beta_{2}=3\right\}$ have the same orientation
- SVMs find $\beta_{1}, \ldots, \beta_{p}$ which maximize $M$ in the expression: $y_{i}\left(\beta_{0}+\beta_{1} x_{i, 1}+\beta_{2} x_{i, 2}+\beta_{p} x_{i, p}\right) \geq M$
- Here the binary outcome, $y_{i}$, is encoded as +1 or -1 , so the left side of this expression is the distance from the current hyperplane to the $i^{\text {th }}$ data-point


## Finding the maximum margin classifier

- The coefficients defining the SVM classifier can be found using the Lagrangian multiplier method
- We will not cover this method in this course (as SVMs are the only classifier we'll study that use it)
- If you're interested in the mathematical details, I recommend Robert Berwick's (of MIT) "An Idiot's guide to support vector machines"


## Non-separable data (soft margin)

- If the data are non-seperable, we can relax the maximum margin approach to find a soft margin classifier:
- Now we aim to find $\beta_{1}, \ldots, \beta_{p}$ that maximize $M$ where $y_{i}\left(\beta_{0}+\beta_{1} x_{i, 1}+\beta_{2} x_{i, 2}+\beta_{p} x_{i, p}\right) \geq M\left(1-\epsilon_{i}\right)$
- Subject to $\epsilon \geq 0$ and $\sum_{i=1}^{n} \epsilon_{i}<s$
- $\epsilon_{i}=0$ if a point is on the correct side of the margin
- $0<\epsilon_{i}<1$ if a point is within the margin
- $\epsilon_{i}>1$ if a point is on the wrong side of the margin
- $s$ is controls the total amount of "slack" that is allowed, with larger values allowing for more "slack"
- As $s$ decreases the tolerance for data-points being on the wrong side of the hyperplane diminishes


## Soft-margin examples

As $s$ decreases (left to right), the margin $M$ decreases:


A larger s yields a more stable classifier, so the bias-variance trade-off can be manipulated via the value of $s$.
\#Grinnell College
Statistics

## Feature expansion

- Consider the features: $\left\{X_{1}, X_{2}\right\}$, and recall that the SVM classifier finds a decision boundary (separating hyperplane) of the form $\beta_{0}+\beta_{1} X_{1}+\beta_{2} X_{2}$
- We could apply transformations to create a new set of features: $\left\{X_{1}, X_{2}, X_{1}^{2}, X_{2}^{2}, X_{1} X_{2}\right\}$
- Now the decision boundary would have the form:

$$
\beta_{0}+\beta_{1} X_{1}+\beta_{2} X_{2}+\beta_{3} X_{1}^{2}+\beta_{4} X_{2}^{2}+\beta_{5} X_{1} X_{2}
$$

- This corresponds to a non-linear boundary in the original feature space
- Kernel functions allow for computationally efficient mappings of the original features to higher dimensions for the purpose of finding a non-linear decision boundary


## Inner products

To fully understand kernel functions, we'll need to be familiar with the inner product:

$$
\text { inner product of } \begin{aligned}
\mathbf{x}_{1}, \mathbf{x}_{2} & =\mathbf{x}_{1}^{T} \mathbf{x}_{2} \\
& =\sum_{j=1}^{p} x_{1 j} x_{2 j}
\end{aligned}
$$

We will not go too far into the details, but SVM estimation can be re-framed in terms of the inner product of each pair of data-points:

$$
f(x)=\beta_{0}+\sum_{i=1}^{n} \alpha_{i} \mathbf{x}^{T} \mathbf{x}_{i}
$$

## Inner products (cont.)

In the previous formulation (repeated below), it turns out that many of the $\hat{\alpha}_{i}$ are zero

$$
f(x)=\beta_{0}+\sum_{i=1}^{n} \alpha_{i} \mathbf{x}^{T} \mathbf{x}_{i}
$$

- This is a collection of $\binom{n}{2}$ inner products, corresponding to $n$ different $\alpha_{i}$ parameters, but only those involving points on or inside the margin have non-zero values (ie: $\hat{\alpha}_{i} \neq 0$ )
- Various feature expansion approaches are more easily handled using this framework using the proper Kernel function $K()$

$$
f(x)=\beta_{0}+\sum_{i=1}^{n} \alpha_{i} K\left(\mathbf{x}, \mathbf{x}_{i}\right)
$$

## Kernel functions

1. Linear kernel $-K\left(\mathbf{x}, \mathbf{x}_{i}\right)=\mathbf{x}^{T} \mathbf{x}_{i}$
2. Polynomial kernel $-K\left(\mathbf{x}, \mathbf{x}_{i}\right)=\left(\gamma \mathbf{x}^{T} \mathbf{x}_{i}+1\right)^{d}$

- $\gamma$ controls the influence of individual training samples, $d$ is the degree of the polynomial expansion

3. Radial Basis Function (RBF) kernel $K\left(\mathbf{x}, \mathbf{x}_{i}\right)=\exp \left(-\gamma\left\|\mathbf{x}-\mathbf{x}_{i}\right\|^{2}\right)$

- $\gamma$ controls the influence of individual training samples

4. Sigmoid kernel $-K\left(\mathbf{x}, \mathbf{x}_{i}\right)=\tanh \left(\gamma \mathbf{x}^{T} \mathbf{x}_{i}+r\right)$

- $\gamma$ controls the influence of individual training samples, $r$ is a bias term that allows the transformation to be shifted up or down


## Polynomial kernel $(d=3, \gamma=2)$

Decision boundaries of poly kernel in SVC


## RBF kernel

Decision boundaries of rbf kernel in SVC


Grinnell College

## Sigmoid kernel

Decision boundaries of sigmoid kernel in SVC


Grinnell College

## Practical guidance

- SVMs treat each feature equally, so standardization is an important data preparation step
- The kernel function (type of feature expansion) and "slack" parameter can be tuned via cross-validation to achieve optimal classification performance
- sklearn represents "slack" using a parameter C that is inversely proportional to what we called $s$
- Other hyperparameters affiliated with certain kernel functions, such as \gamma can also be tuned in this manner
- Support vector regression is also implemented in sklearn, the SVM lab will briefly cover this method
- SVMs also have been generalized to multi-class tasks, and use a one-vs-one scheme in sklearn

